



ANYZAC is a dynamic production constantly creating and producing content and building a brand. It is a place where Creative, Valuable, and commercial Artwork is made.

To maintain this quality, ANYZAC not only develops its techniques but also grows with Skills, People, and Content.



Company name

ANYZAC Co., LTD.



C.E.O

LEE BYUNG JUN



Established date

1st Mar. 2013.



Industry information

Movie / Broadcasting / 3D Animation



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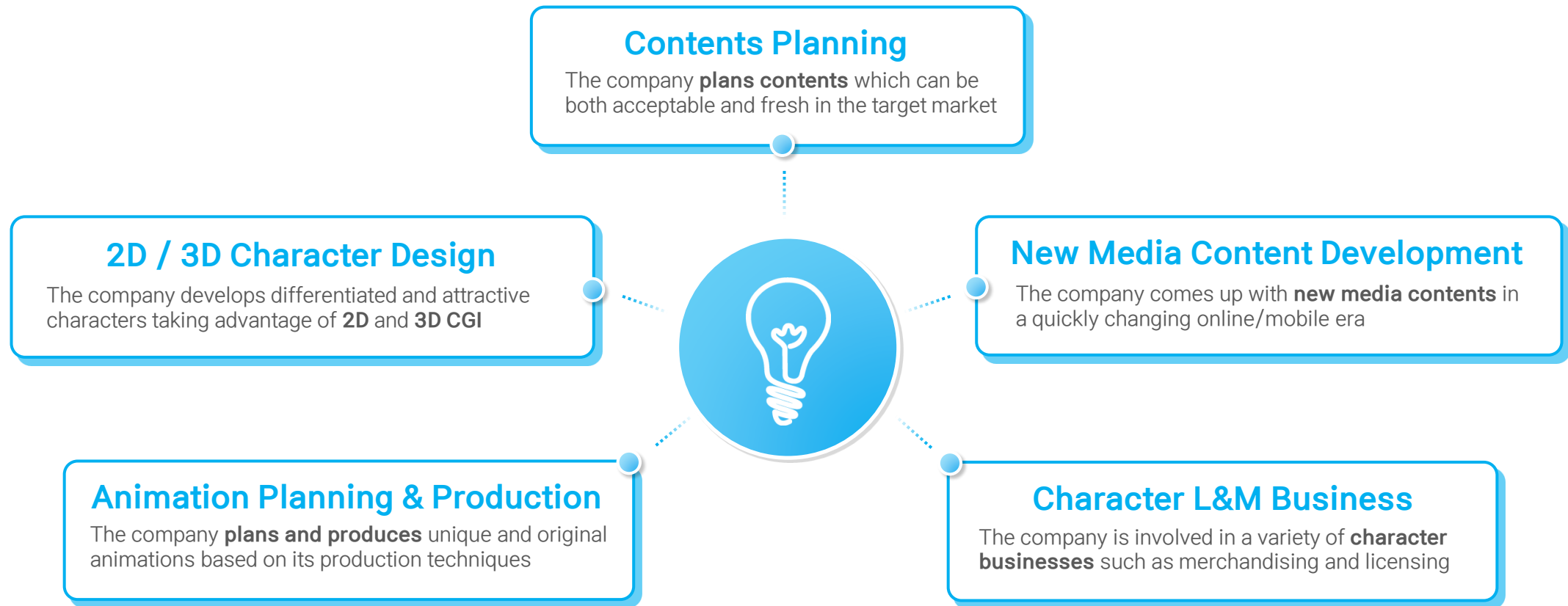
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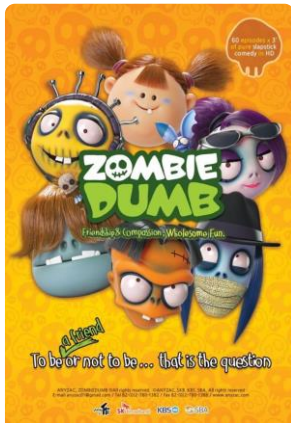
01. Description of the Business



Key employees who have worked in **global projects** lead planning, production, and projects with **quality contents**.

04. Project description

With its **excellent planning capability and originality**, ANYZAC has created various genres of animation including **ZOMBIE DUMB, TIME TRAVELER LUKE, IN:APP, Space Shaman Hunters** and **The Skull King** through its own production and global partnership, there by has know-how



**ZOMBIEDUMB
SEASON 1**

TV series
3D Animation
3min x 60ep
Slap-Stick Comedy
Apr. 2016



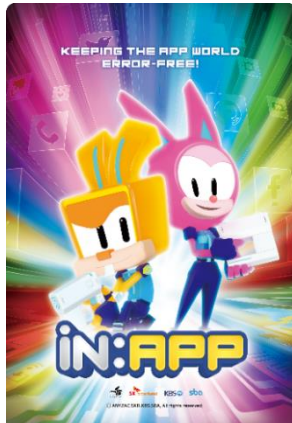
**ZOMBIEDUMB
SEASON 2**

TV series
3D Animation
3.5min x 52ep
Slap-Stick Comedy
Sep. 2018



**TIME TRAVELER
LUKE**

TV series
3D Animation
11min x 52ep
Fantasy
Action Adventure
May. 2020



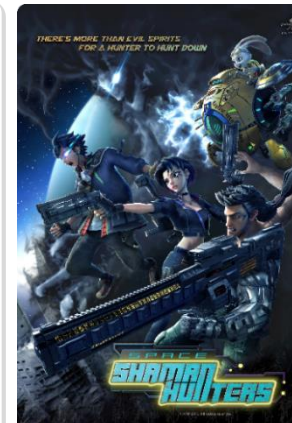
iN:APP

TV series
3D Animation
7min x 56ep
Comedy, Action
Aug. 2021



**ZOMBIEDUMB
SEASON 3**

TV series
3D Animation
3.5min x 52ep
Slap-Stick Comedy
Oct. 2022



**SPACE
SHAMAN HUNTER**

Realtime Engine+
3D Animation
25min x 10ep
Sci-fi, Dark Fantasy
Action Adventure
Pre - Production

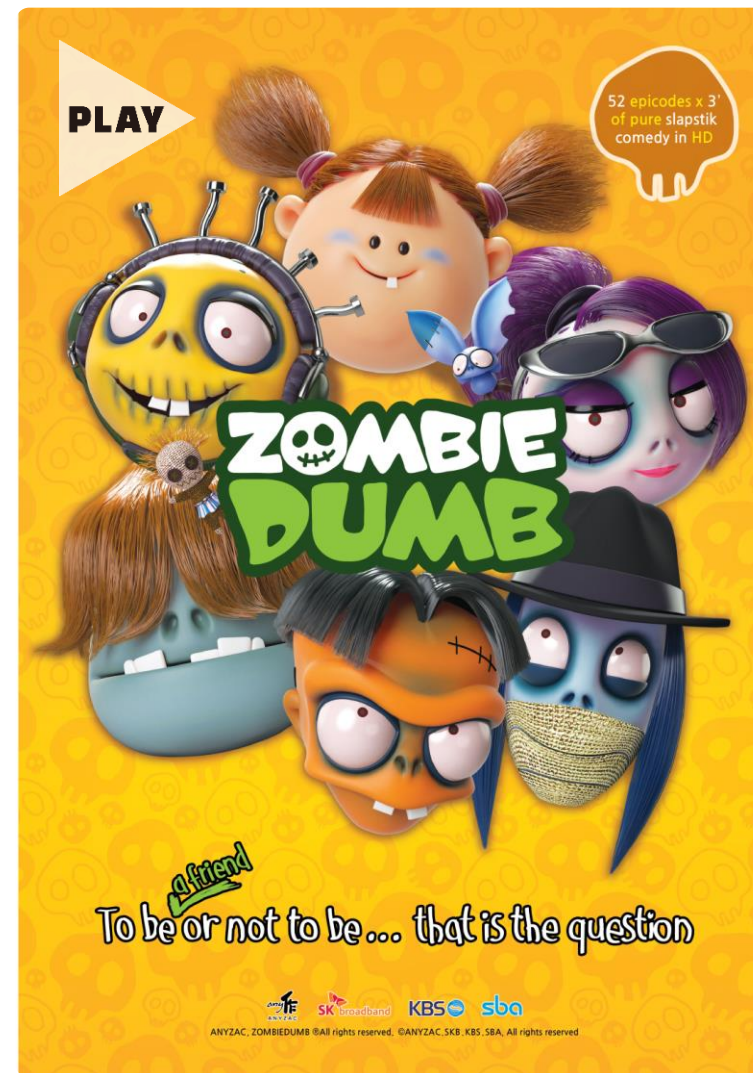


The Skull King

TV series
3D Animation
1.5min x 104ep
Slap-Stick Comedy
Pre - Production

PROJECT INTRODUCTION

Title	ZOMBIEDUMB SEASON 1
Genre	Slapstick Comedy, Non verbal
Format	TV series 3D Animation
Standard	Full HD Animation
Duration	3min x 60ep
Target	All Age
Subject	“To be a friend or not to be! That is the question”
STORY	The world was swept away by zombies and Moon Village also fell into ruin and is left with no trace of human. When it gets dark and the moon rises, zombie kids, each one of who has different personality, ability and values, stick together out of their stupidity and try to rule the Moon Street. Unfortunately, their stupidity always causes accidents! On top of that, their dumbness doubles as the last human child alive appears before them, which invites a greater deal of troubles. As “Little wit in the head makes much work for the feet,” their whole heart turns into another slapstick comedy on the Moon Street today.



PROJECT INTRODUCTION

Title ZOMBIEDUMB SEASON 2

Genre Slapstick Comedy, Non verbal

Format TV series 3D Animation

Standard Full HD Animation

Duration 3.5min x 52ep

Target All Age

Subject “All for one, one for all”

STORY After all ups and downs, zombiedumbs became friends with the girl, *Hana*. However, the temporary peaceful time stops with new enemies. They are the 3 Zomboys who want to kick all of them out and take over the Moon Street. Zomboys who frequently show up and try to take zombie dumbs away! And the foolish kiddy zombies must survive their enemies’ attack to protect *Hana* and the Moon Street. A new epic where enemies turn into friends begins again!



PROJECT INTRODUCTION

Title ZOMBIEDUMB SEASON 3

Genre Slapstick Comedy, Non verbal

Format TV series 3D Animation

Standard Full HD Animation

Duration 3.5min x 52ep

Target All Age

Subject “A Little Witch Winky's Heart Starts Beating Again!”

STORY Winky, is a lonely witch who likes flowers but was born with a curse that if she touched the flowers withered to death. Winky, who is seeking eternal life, believes that if she steals the heart of HANA, the only human, she will be able to gain eternal life. Winky trying to catch HANA! However, with the help of Zombiedumbs and HANA's wit, Winky's operation fails over and over again. One day, Winky finds Hana watering the flowers in the flowerpot and is surprised to see flower buds blooming up! Seeing such a wonderful sight, Winky decides to be friend Hana and Zombiedumbs instead of stealing Hana's heart. Would Winky be able to be friends with Hana and Zombiedumbs?



Project History

2016

- 〈Zombiedumb Season1〉 Disney Asia launching in 14 countries
- 〈Zombiedumb Season1〉 KBS, SKB Btv launching

2017

- 〈Zombiedumb Movie〉 KOFIC Animation Movie Pilot Production support

2018

- 〈Zombiedumb Season2〉 2018 Korea Content Awards
- 〈Zombiedumb Season2〉 KBS 1TV, SKB Btv launching
- 〈Zombiedumb Season2〉 Disney Asia launching in 14 countries

2019

- 〈Zombiedumb〉 GS25 Halloween joint event ‘Zombiedumb product – 60kinds launching’ 〈Zombiedumb〉
- NETFLIX Global launching
- 〈Zombiedumb Season2〉 **23rd ASIAN TELEVISION AWARD – Best 3D Animated Programme**

2020

- 〈Zombiedumb Season2〉 **2020 Korea Content Award**
- 〈Zombiedumb〉 Korea 1 person media festival Grand Award
- 〈Zombiedumb〉 Youtube channel reached 500k subscribers

2021

- 〈Zombiedumb〉 **Korea Excellent Cultural Content Selected**
- 〈Zombiedumb〉 **2021 SICAF AWARD – BEST Character Design Award**
- 〈Zombiedumb〉 Halloween joint event with Hyundai Dept. store UPLEX
- 〈Zombiedumb〉 Youtube channel reached 800k subscriber

2022

- 〈Zombiedumb Season3〉 **KBS 1tv** launching

2023

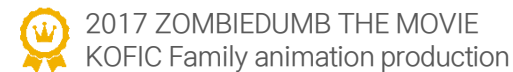
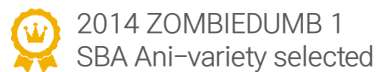
- 〈Zombiedumb〉 Youtube channel reached **1.2M** subscribers



Domestic Award and Support



2021	Korea Excellent Cultural Content K-RIBBON Selected SICAF Best Character Design
2020	KOREA CONTENT AWARDS – Best Character
2019	Asian Academy Creative Awards – BEST ANIMATED PROGRAMME (2D/3D)
2018	23rd Asian Television Awards – BEST 3D ANIMATED PROGRAMME KOREA CONTENT AWARDS – Best Animation



PROJECT INTRODUCTION

Title	TIME TRAVELER LUKE
Genre	Fantasy, Action, Adventure
Format	TV series 3D Animation
Standard	Full HD Animation
Duration	11min x 52ep
Target	All Age
Subject	“A spectacular action adventure taking a time journey on an elevator and visiting heritage sites around the world”
STORY	<p>‘Hotel Starz’ where travelers across the world share their adventures, and a variety of history and relics exist together.</p> <p>Paul, the founder of the Hotel, is a time traveler who takes the elevator hidden behind the bookshelf in his study and travels into the past to keep and preserve historical places in danger of disappearing.</p> <p>Luke, Paul’s grandson who knows the presence of the elevator, is destined to protect the disappearing remains and seek out his grandfather.</p>



Project History

2016

- ASIAN ANIMATION SUMMIT PITCHING
- MIP JR INTERNATIONAL PITCHING FINAL 5 selected
- Toulouse CARTOON FORUM PITCHING selected
- KOCCA PILOT Production support

2017

- SEOUL PROMOTION PLAN Animation Project Qualified

2018

- KOCCA New Domestic Character Development support
- KOCCA Family Animation Production support

2019

- KOCCA Best Production 2nd Level-up support

2020

- KBS 1TV, SKB Btv, Tooniverse, Disney, Anione, Champ, Anibox, Watcha etc.

2021

- **KOREA CONTENT AWARDS – BEST ANIMATION**
- **THE FIRST KOREAN ANIMATION to enter France – CANAL+**
- **25th Asian Television Award – BEST 3D ANIMATED PROGRAMME**

2022

- **WAF 2nd Korea Animation Artist Awards – Best Director, Best Voice Actor**



Domestic Award and Support



2022	2rd WAF Best Director, Best Voice Actor
2021	KOREA CONTENT AWARDS – Best Animation
2019	KOCCA Best Animation 2 nd Level up support
2018	KOCCA New Domestic Character Development support KOCCA Pilot Production support
2016	KOCCA Family Animation Production support

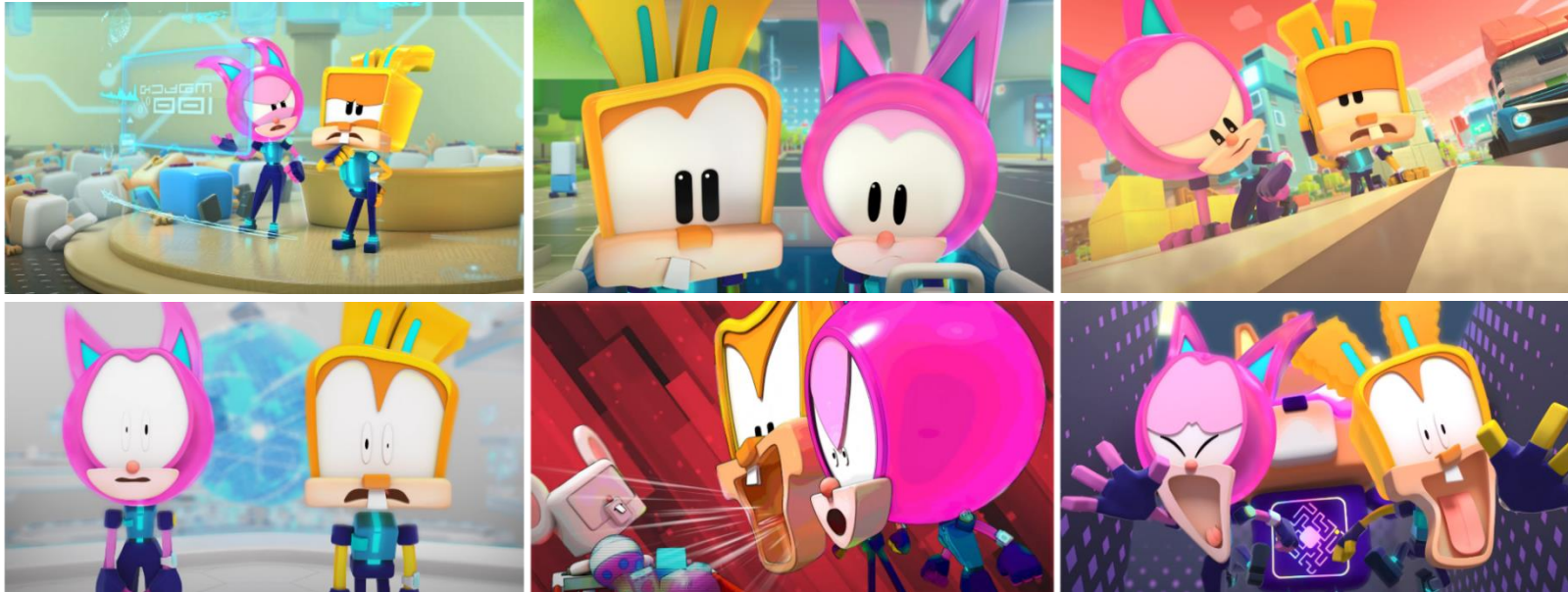


PROJECT INTRODUCTION

Title	iN:APP
Genre	Comedy, Action
Format	TV series 3D Animation
Standard	Full HD Animation
Duration	7min x 56ep
Target	All Age
Subject	“24/7, We keep the Digital World safe! Robin and Jackie! The Two Cops Struggling Life!”
STORY	The smart phone world that keeps running. While we don't use cell phones, the Command Center is still busy and monitoring whether the world is okay. It's the Center that makes all applications on the phone work without any failures. Users' Inconvenience Leads to Crisis in Smart World. New cops Robin and Jackie are dispatched to the smart world whenever applications have problems. Sometimes, they handle troubles in their own ways but other times they work together to sort them out. Jackie who acts out on data and manual, and Robin on his instinct and intuitions, start their duties to keep the smart phone world safe.



Award and Support



2023	3 rd WAF – Best Scenario
2022	27 th Asian Television Awards – Best Children’s Programme NOMINEE
2021	Asian Academy Creative Awards – Best Children’s Programme Asian Academy Creative Awards – Best Animated
2020	KOCCA New Character IP Development follow – up support
2018	SBA ANI – VARIETY Selected
2017	KOCCA Scenario development support

PROJECT INTRODUCTION

Title	THE SKULL KING
Genre	Slapstick Comedy, Non verbal
Format	TV series 3D Animation
Standard	Full HD Animation
Duration	1.5min x 104ep
Target	All Age
Subject	“Comical situations that arise in the chaotic struggle between the Skull Empire to protect the Golden Castle and Skull Paradise to take the Golden Castle!”
STORY	Skull World is a world in which all people have vanished and only their spiritless bones remain. Two countries exist in Skull World, namely, the Skull Empire whose king owns a castle with a golden crown and Skull Paradise which is trying to take over the castle. The leaders of the two nations, Skull-king and Red-king are attended by two soldiers, who are the cause of most of the trouble. The daily routine in the Skull World is about covering up the mess these soldiers make.



PROJECT INTRODUCTION

Title	SPACE SHAMAN HUNTER
Genre	SF, Hard boiled, Action
Format	3D Animation
Standard	Full HD Animation
Duration	25min x 10ep (season 1)
Target	15+
Subject	“Armed with oriental spells and state-of-the-art mechanics, Shaman Hunters hunt down and destroy evil spirits that possess robots in this intergalactic hard-boiled stylish epic!”
Story	<p>Ever since the interplanetary system ‘Hyper Jump’ has been commercialized, humanity has expanded way beyond Earth and developed life in outer space. It is around then that evil spirits known as Mara started to possess machines, taking over and deconstructing their form so they can attack humans. The Space United Nations(SUN)’s efforts to destroy these beasts ended up in constant failures, as it became clear spirits can only be killed with stronger spirits. So, the SUN put up large bounties on Mara for shamans and sorcerers to take. Those who collect these bounties became known as ‘Shaman Hunters.’</p>





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